

# **COMP3411/9814: Artificial Intelligence**

## **Propositions and Inference**

# Lecture Outline

- Knowledge Representation and Logic
- Logical Arguments
- Propositional Logic
  - Syntax
  - Semantics
- Validity, Equivalence, Satisfiability, Entailment

# Knowledge Bases

- A knowledge base is a set of sentences in a formal language.
- Declarative approach to building an agent:
  - Tell the system what it needs to know, then it can ask itself what it needs to do
  - Answers should follow from the knowledge based.
- How do you formally specify how to answer questions?

# Knowledge Based Agent

The agent must be able to:

- represent states, actions, etc.
- incorporate new percepts
- update internal representations of the world
- deduce hidden properties of the world
- determine appropriate actions

# Why Formal Languages (not English, or other natural language)?

- Natural languages are **ambiguous**: “The fisherman went to the bank” (lexical)
- “The boy saw a girl with a telescope” (structural)
- “The table won’t fit through the doorway because it is too [wide/narrow]” (co-reference)
- Ambiguity makes it difficult to interpret meaning of phrases/sentences
  - But also makes inference harder to define and compute
- Symbolic logic is a syntactically unambiguous language

# Syntax vs Semantics

**Syntax** - legal sentences in knowledge representation language  
(e.g. in the language of arithmetic expressions  $x < 4$ )

**Semantics** - meaning of sentences.

Refers to a sentence's relationship to the "real world" or to some model of the world.

- Semantic properties of sentences include truth and falsity (e.g.  $x < 4$  is true for  $x = 3$  and false when  $x = 5$ ).
- Semantic properties of names and descriptions include referents.
- The meaning of a sentence is not intrinsic to that sentence.
  - An interpretation is required to determine sentence meanings.
  - Interpretations are agreed amongst a linguistic community.

# Propositions

- Propositions are entities (facts or non-facts) that can be true or false

Examples:

- “The sky is blue” - the sky is blue (here and now).
- “Socrates is bald” (assumes ‘Socrates’, ‘bald’ are well defined)  
“The car is red” (requires ‘the car’ to be identified)
- “Socrates is bald and the car is red” (complex proposition)
- Use single letters to represent propositions, e.g.  $P$ : Socrates is bald
- Reasoning is independent of definitions of propositions

# Logical Arguments

An **argument** relates a set of premises to a conclusion

- **valid** if the conclusion **necessarily follows** from the premises

All humans have 2 eyes

Jane is a human

Therefore Jane has 2 eyes

All humans have 4 eyes

Jane is a human

Therefore Jane has 4 eyes

- Both are (logically) correct valid arguments
- Which statements are true/false? Why?



# Logical Arguments

An **argument** relates a set of premises to a conclusion

- **invalid** if the conclusion can be false when the premises are all true

All humans have 2 eyes

Jane has 2 eyes

Therefore Jane is human

No human has 4 eyes

Jane has 2 eyes

Therefore Jane is not human

- Both are (logically) **incorrect invalid** arguments
- Which statements are true/false? Why?

# Propositional Logic

- Letters stand for “basic” propositions
- Combine into more complex sentences using operators **not**, **and**, **or**, **implies**, **iff**
- Propositional **connectives**:

|                   |                |                       |                      |
|-------------------|----------------|-----------------------|----------------------|
| $\neg$            | negation       | $\neg P$              | “not P”              |
| $\wedge$          | conjunction    | $P \wedge Q$          | “P and Q”            |
| $\vee$            | disjunction    | $P \vee Q$            | “P or Q”             |
| $\rightarrow$     | implication    | $P \rightarrow Q$     | “If P then Q”        |
| $\leftrightarrow$ | bi-implication | $P \leftrightarrow Q$ | “P if and only if Q” |

# From English to Propositional Logic

- “It is not the case that the sky is blue”:  $\neg B$   
(alternatively “the sky is not blue”)
- “The sky is blue and the grass is green”:  $B \wedge G$
- “Either the sky is blue or the grass is green”:  $B \vee G$
- “If the sky is blue, then the grass is not green”:  $B \rightarrow \neg G$
- “The sky is blue if and only if the grass is green”:  $B \leftrightarrow G$
- “If the sky is blue, then if the grass is not green, the plants will not grow”:  
 $B \rightarrow (\neg G \rightarrow \neg P)$

# Improving Readability

- $(P \rightarrow (Q \rightarrow (\neg(R))))$  vs  $P \rightarrow (Q \rightarrow \neg R)$
- Rules for omitting parentheses
  - Omit parentheses where possible
  - Precedence from highest to lowest is:  $\neg$ ,  $\wedge$ ,  $\vee$ ,  $\rightarrow$ ,  $\leftrightarrow$
  - All binary operators are left associative
    - so  $P \rightarrow Q \rightarrow R$  abbreviates  $(P \rightarrow Q) \rightarrow R$
- Sometimes parentheses can't be removed:
  - Is  $(P \vee Q) \vee R$  (always) the same as  $P \vee (Q \vee R)$ ?
  - Is  $(P \rightarrow Q) \rightarrow R$  (always) the same as  $P \rightarrow (Q \rightarrow R)$ ? **NO!**
- <https://web.stanford.edu/class/cs103/tools/truth-table-tool/>

| P | Q | R | $((P \rightarrow Q) \rightarrow R)$ | $(P \rightarrow (Q \rightarrow R))$ |
|---|---|---|-------------------------------------|-------------------------------------|
| F | F | F | F                                   | T                                   |
| F | F | T | T                                   | T                                   |
| F | T | F | F                                   | T                                   |
| F | T | T | T                                   | T                                   |
| T | F | F | T                                   | T                                   |
| T | F | T | T                                   | T                                   |
| T | T | F | F                                   | F                                   |
| T | T | T | T                                   | T                                   |

## Truth Table Semantics

- The semantics of the connectives can be given by **truth tables**

| $P$   | $Q$   | $\neg P$ | $P \wedge Q$ | $P \vee Q$ | $P \rightarrow Q$ | $P \leftrightarrow Q$ |
|-------|-------|----------|--------------|------------|-------------------|-----------------------|
| True  | True  | False    | True         | True       | True              | True                  |
| True  | False | False    | False        | True       | False             | False                 |
| False | True  | True     | False        | True       | True              | False                 |
| False | False | True     | False        | False      | True              | True                  |

- One row for each possible assignment of True/False to variables
- Important:  $P$  and  $Q$  are any sentences, including complex sentences

## Example – Complex Sentence

| $R$   | $S$   | $\neg R$ | $R \wedge S$ | $\neg R \vee S$ | $(R \wedge S) \rightarrow (\neg R \vee S)$ |
|-------|-------|----------|--------------|-----------------|--|
| True  | True  | False    | True         | True            | True                                       |
| True  | False | False    | False        | False           | True                                       |
| False | True  | True     | False        | True            | True                                       |
| False | False | True     | False        | True            | True                                       |

Thus  $(R \wedge S) \rightarrow (\neg R \vee S)$  is a **tautology**

## Definitions

- A sentence is **valid** if it is True under all possible assignments of True/False to its variables (e.g.  $P \vee \neg P$ )
- A **tautology** is a valid sentence
- Two sentences are **equivalent** if they have the same truth table, e.g.  $P \wedge Q$  and  $Q \wedge P$ 
  - ▶ So  $P$  is equivalent to  $Q$  if and only if  $P \leftrightarrow Q$  is valid
- A sentence is **satisfiable** if there is **some** assignment of True/False to its variables for which the sentence is True
- A sentence is **unsatisfiable** if it is not satisfiable (e.g.  $P \wedge \neg P$ )
  - ▶ Sentence is False for all assignments of True/False to its variables
  - ▶ So  $P$  is a tautology if and only if  $\neg P$  is unsatisfiable

## Material Implication

- $P \rightarrow Q$  evaluates to False only when  $P$  is True and  $Q$  is False
- $P \rightarrow Q$  is equivalent to  $\neg P \vee Q$ : material implication
- English usage often suggests a causal connection between antecedent ( $P$ ) and consequent ( $Q$ ) – this is not reflected in the truth table
- All these are tautologies
  - ▶  $(P \wedge Q) \rightarrow Q$
  - ▶  $P \rightarrow (P \vee Q)$
  - ▶  $(P \wedge \neg P) \rightarrow Q$



## Material Implication

- $P \rightarrow Q$  evaluates to False only when  $P$  is True and  $Q$  is False
- $P \rightarrow Q$  is equivalent to  $\neg P \vee Q$ : material implication
- English usage often suggests a causal connection between antecedent ( $P$ ) and consequent ( $Q$ ) – this is not reflected in the truth table
- All these are tautologies
  - ▶  $(P \wedge Q) \rightarrow Q = \neg(P \wedge Q) \vee Q = \neg P \vee \neg Q \vee Q = T$
  - ▶  $P \rightarrow (P \vee Q) = \neg P \vee P \vee Q = T$
  - ▶  $(P \wedge \neg P) \rightarrow Q = \neg(P \wedge \neg P) \vee Q = \neg P \vee P \vee Q = T$

## Logical Equivalences – All Valid

Commutativity:  $p \wedge q \leftrightarrow q \wedge p$   $p \vee q \leftrightarrow q \vee p$

Associativity:  $p \wedge (q \wedge r) \leftrightarrow (p \wedge q) \wedge r$   $p \vee (q \vee r) \leftrightarrow (p \vee q) \vee r$

Distributivity:  $p \wedge (q \vee r) \leftrightarrow (p \wedge q) \vee (p \wedge r)$   $p \vee (q \wedge r) \leftrightarrow (p \vee q) \wedge (p \vee r)$

Implication:  $(p \rightarrow q) \leftrightarrow (\neg p \vee q)$

Idempotent:  $p \wedge p \leftrightarrow p$   $p \vee p \leftrightarrow p$

Double negation:  $\neg \neg p \leftrightarrow p$

Contradiction:  $p \wedge \neg p \leftrightarrow \text{FALSE}$

Excluded middle:  $p \vee \neg p \leftrightarrow \text{TRUE}$

De Morgan:  $\neg(p \wedge q) \leftrightarrow (\neg p \vee \neg q)$   $\neg(p \vee q) \leftrightarrow (\neg p \wedge \neg q)$

## Proof of Equivalence

Let  $P \Leftrightarrow Q$  mean “ $P$  is equivalent to  $Q$ ” ( $P \Leftrightarrow Q$  is not a formula)

Then  $P \wedge (Q \rightarrow R) \Leftrightarrow \neg(P \rightarrow Q) \vee (P \wedge R)$

$$\begin{aligned} P \wedge (Q \rightarrow R) &\Leftrightarrow P \wedge (\neg Q \vee R) && \text{[Implication]} \\ &\Leftrightarrow (P \wedge \neg Q) \vee (P \wedge R) && \text{[Distributivity]} \\ &\Leftrightarrow (\neg\neg P \wedge \neg Q) \vee (P \wedge R) && \text{[Double negation]} \\ &\Leftrightarrow \neg(\neg P \vee Q) \vee (P \wedge R) && \text{[De Morgan]} \\ &\Leftrightarrow \neg(P \rightarrow Q) \vee (P \wedge R) && \text{[Implication]} \end{aligned}$$

Assumes substitution: if  $A \Leftrightarrow B$ , replace  $A$  by  $B$  in any subformula

Assumes equivalence is transitive: if  $A \Leftrightarrow B$  and  $B \Leftrightarrow C$  then  $A \Leftrightarrow C$

## Interpretations and Models

- An **interpretation** is an assignment of values to all variables.
- A **model** is an interpretation that satisfies the constraints.
  - A model is a **possible world** in which a sentence (or set of sentences) is true, e.g.
    - $x + y = 4$  in a world where  $x = 2$  and  $y = 2$
    - May be more than one possible world (e.g.  $x = 3$  and  $y = 1$ )
- Often want to know what is true in all models.
- A proposition is statement that is true or false in each interpretation.

## Entailment

- Entailment means that one sentence follows logically from another sentence, or set of sentences (i.e. a knowledge base):

$$KB \models \alpha$$

- Knowledge base  $KB$  entails sentence  $\alpha$  if and only if  $\alpha$  is true in all models (possible worlds) where  $KB$  is true.

e.g. the KB containing “the Moon is full” and “the tide is high” entails “Either the Moon is full or the tide is high”.

$$\text{e.g. } x + y = 4 \text{ entails } 4 = x + y$$

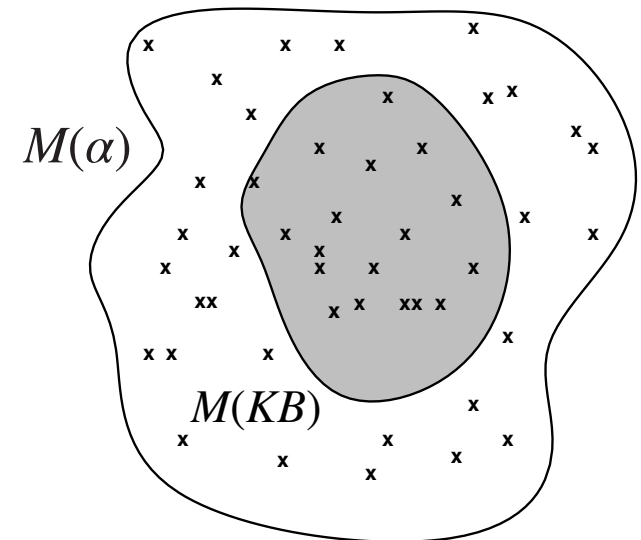
- Entailment is a relationship between sentences based on semantics.

## Models

- For propositional logic, a model is **one** row of the truth table
- A model  $M$  is a model of a sentence  $\alpha$  if  $\alpha$  is True in  $M$

Let  $M(\alpha)$  be the set of all models of  $\alpha$

Then  $KB \models \alpha$  if and only if  $M(KB) \subseteq M(\alpha)$



## Entailment

- $S$  **entails**  $P$  ( $S \models P$ ) if whenever all formulae in  $S$  are True,  $P$  is True
  - ▶ Semantic definition – concerns truth (not proof)
- Compute whether  $S \models P$  by calculating a truth table for  $S$  and  $P$ 
  - ▶ Syntactic notion – concerns computation/proof
  - ▶ Not always this easy to compute (how inefficient is this?)
- A tautology is a special case of entailment where  $S$  is the empty set
  - ▶ All rows of the truth table are True

## Entailment Example

| $P$   | $Q$   | $P \rightarrow Q$ | $Q$   |
|-------|-------|-------------------|-------|
| True  | True  | True              | True  |
| True  | False | False             | False |
| False | True  | True              | True  |
| False | False | True              | False |

- $\{P, P \rightarrow Q\} \models Q$  since when both  $P$  and  $P \rightarrow Q$  are True (row 1),  $Q$  is also True
- $P \rightarrow Q$  is calculated from  $P$  and  $Q$  using the truth table definition, and  $Q$  is used again to check the entailment



## Example – $S \models P$

$$S = \{p \rightarrow q, q \rightarrow p, p \vee q\}$$

$$P = p \wedge q$$

Each row is an interpretation of  $S$ .  
Only the first row is a model of  $S$ .

| <b>p</b> | <b>q</b> | <b>p → q</b> | <b>q → p</b> | <b>p ∨ q</b> | <b>S</b> | <b>p ∧ q</b>        |
|----------|----------|--------------|--------------|--------------|----------|---------------------|
| <b>T</b> | <b>T</b> | <b>T</b>     | <b>T</b>     | <b>T</b>     | <b>T</b> | <b>T</b>            |
| <b>T</b> | <b>F</b> | <b>F</b>     | <b>T</b>     | <b>T</b>     | <b>F</b> | <del><b>F</b></del> |
| <b>F</b> | <b>T</b> | <b>T</b>     | <b>F</b>     | <b>T</b>     | <b>F</b> | <del><b>F</b></del> |
| <b>F</b> | <b>F</b> | <b>T</b>     | <b>T</b>     | <b>F</b>     | <b>F</b> | <del><b>F</b></del> |

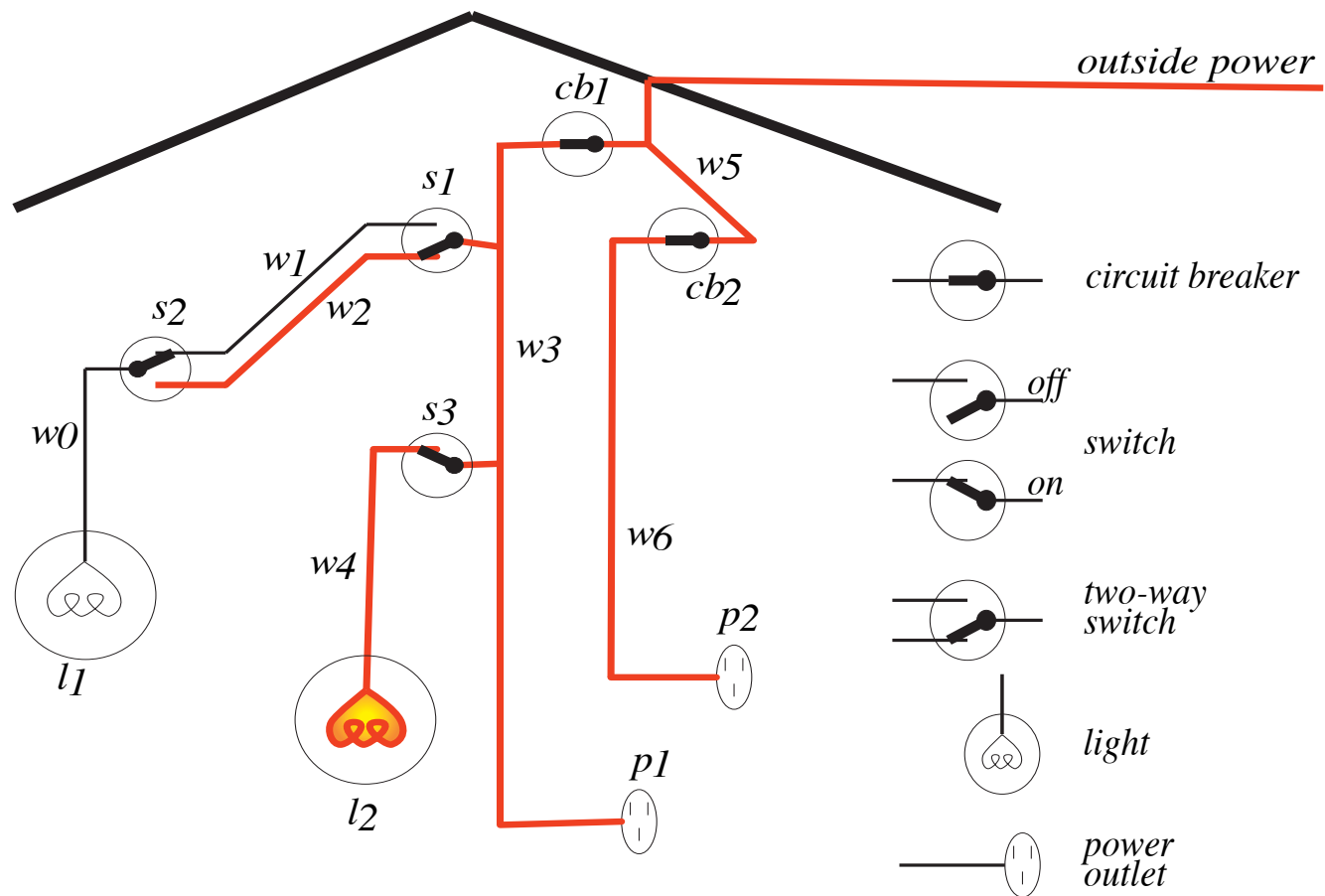
## Example – $S \models P$

$$S = \{q \vee r, q \rightarrow \sim p, \neg(r \wedge p)\}$$

$$P = \neg p$$

| <b>p</b> | <b>q</b> | <b>r</b> | <b><math>q \vee r</math></b> | <b><math>q \rightarrow \neg p</math></b> | <b><math>\neg(r \wedge p)</math></b> | <b>S</b> | <b><math>\neg p</math></b> |
|----------|----------|----------|------------------------------|--|--------------------------------------|----------|----------------------------|
| <b>T</b> | <b>T</b> | <b>T</b> | <b>T</b>                     | <b>F</b>                                 |                                      | <b>F</b> |                            |
| <b>T</b> | <b>T</b> | <b>F</b> | <b>T</b>                     | <b>F</b>                                 |                                      | <b>F</b> |                            |
| <b>T</b> | <b>F</b> | <b>T</b> | <b>T</b>                     | <b>T</b>                                 | <b>F</b>                             | <b>F</b> |                            |
| <b>T</b> | <b>F</b> | <b>F</b> | <b>F</b>                     |  |                                      | <b>F</b> |                            |
| <b>F</b> | <b>T</b> | <b>T</b> | <b>T</b>                     | <b>T</b>                                 | <b>T</b>                             | <b>T</b> | <b>T</b>                   |
| <b>F</b> | <b>T</b> | <b>F</b> | <b>T</b>                     | <b>T</b>                                 | <b>T</b>                             | <b>T</b> | <b>T</b>                   |
| <b>F</b> | <b>F</b> | <b>T</b> | <b>T</b>                     | <b>T</b>                                 | <b>T</b>                             | <b>T</b> | <b>T</b>                   |
| <b>F</b> | <b>F</b> | <b>F</b> | <b>F</b>                     |  |                                      | <b>F</b> |                            |

# Example - Modelling Electrical Circuits



# Electrical Circuit in Proposition Logic

$light_{l_1}$ .

$light_{l_2}$ .

$down_{s_1}$ .

$up_{s_2}$ .

$up_{s_3}$ .

$ok_{l_1}$ .

$ok_{l_2}$ .

$ok_{cb_1}$ .

$ok_{cb_2}$ .

$live_{outside}$ .

$lit_{l_1} \leftarrow live_{w_0} \wedge ok_{l_1}$

$live_{w_0} \leftarrow live_{w_1} \wedge up_{s_2}$ .

$live_{w_0} \leftarrow live_{w_2} \wedge down_{s_2}$ .

$live_{w_1} \leftarrow live_{w_3} \wedge up_{s_1}$ .

$live_{w_2} \leftarrow live_{w_3} \wedge down_{s_1}$ .

$lit_{l_2} \leftarrow live_{w_4} \wedge ok_{l_2}$ .

$live_{w_4} \leftarrow live_{w_3} \wedge up_{s_3}$ .

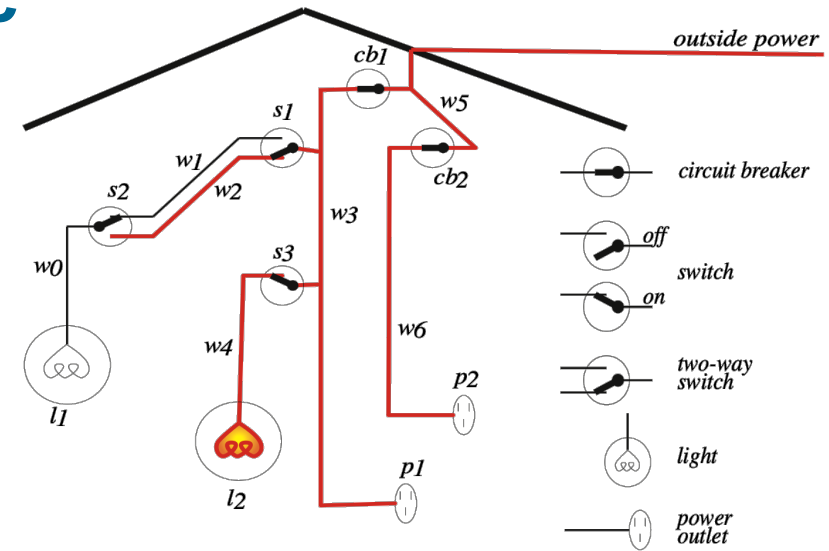
$live_{p_1} \leftarrow live_{w_3}$ .

$live_{w_3} \leftarrow live_{w_5} \wedge ok_{cb_1}$ .

$live_{p_2} \leftarrow live_{w_6}$ .

$live_{w_6} \leftarrow live_{w_5} \wedge ok_{cb_2}$ .

$live_{w_5} \leftarrow live_{outside}$ .



## Conclusion

- Ambiguity of natural languages avoided with formal languages
- Enables formalisation of (truth preserving) entailment
- Propositional Logic: Simplest logic of truth and falsity
- Knowledge Based Systems: First-Order Logic
- Automated Reasoning: How to compute entailment (inference)
- Many many logics not studied in this course